

fabrício medeiros

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objective

Work as a project/product manager/creative technologist in a team of talented people where artistic and analytical collaboration enhance interactive media communication.

education

Interactive Multimedia - Post Graduate Diploma, 2010

Sheridan College Institute, Oakville, ON, Canada

Bachelor of Science Degree in Computer Engineering, 2005

Catholic University of Goiás, Goiânia, GO, Brazil

profile

Action oriented professional with expertise in management and coding, from conceptualization to final deployment and testing.

Proven ability to convey concepts through visual communication and technology tools by coupling outstanding communication skills with problem solving approach against internal and client expectations.

portfolio

www.fabriciomedeiros.com

work experience

Line Producer - Senior Project Manager · *Montreal, QC* · **04/2017 ~ present**

Moment Factory www.momentfactory.com

A Line Producer is part of Moment Factory's interactive projects. Responsible for the management of several projects contributing to client requests, budget definition, technologies to be applied, communication and supervision of all activities from design to operation phases, including content production and post-production. It also involves the transfer of operations to the client.

Project Manager - Creative Technologist · *Toronto, ON* · **12/2014 ~ 03/2017**

Globacore www.globacore.com

Team management and development for several interactive experiences and engaging experiences. Managed projects using different methodologies such as Scrum and Agile as well as architected and deployed applications for several technologies such as touch walls, VR, custom hardware, etc.

Project Manager - Creative Technologist · *Toronto, ON* · **06/2012 ~ 12/2014**

Forge Media + Design www.forgemedia.ca

Interactive development along management for digital content, kiosks, walls and web using technologies such as AIR, Unity, Processing, C++, Arduino and sensory data to deploy interactive and wayfinding experiences. Eliciting and analyzing business requirements for custom projects for further resource allocation. Developed and identified new processes to eliminate bottlenecks and increase productivity. Engage on R&D for emerging technologies that could be useful in client projects.

Interactive Developer · *Toronto, ON* · **06/2010 ~ 04/2012**

A51 Integrated www.a51integrated.com

ActionScript development along with demand for HTML5/JS/CSS focusing on multi user apps, websites and touch screens.

ActionScript Developer · *Oakville, ON* · **04/2009 ~ 04/2010**

Freelance

ActionScript development. Clients include Sunlife Financial, Autohound and The Globe and Mail.

ActionScript Developer · *São Paulo, SP* · **04/2008 ~ 04/2009**

XOXUA Interactive Communication www.xoxua.com.br

ActionScript development to deliver solutions for the design team regarding effects, data content and design.

ActionScript Developer · *São Paulo, SP* · **12/2007 ~ 03/2008**

UmStudio www.umstudio.com

ActionScript development along with designers and another developer in order to deliver client's requirements either for banners of full-flash websites.

Front End Developer · *Campinas, SP* · **09/2006 ~ 12/2007**

IBM

Member of Medco's B2C Team. Analysis and solution delivery in DHTML, JavaScript and C++.

Member of Sotheby's Team. Responsible for new design implementation in HTML and integration between a Flash application and .NET processed data for Sotheby's International Realty.

Documentation, status reporting and testing.

Instructor · *Goiânia, GO* · **01/2006 ~ 07/2006**

Microlins

Lecturing web languages and software such as HTML, XML, Adobe CS2 and Macromedia Studio.

Ensure quality control and knowledge transfer to all participants in terms of apprenticeship for job forwarding.

Manager Assistant · *Goiânia, GO* · **12/2002 ~ 05/2003**

Banco do Brasil - Infrastructure Management Department

Assist Infrastructure Manager in solution delivery for bank's internal operations.

Troubleshooting, maintenance and operation of administrative tasks regarding database and report sheets in the security system of the bank.

language proficiency

English: Fluent

Portuguese: Fluent

French: Intermediate

Spanish: Intermediate

Italian: Basic

computer skills

Languages: AS3, C++ (OF and Cinder), C (Arduino), C # (Unity3D), Processing, Java, HTML/JSS/CSS.

Operating Systems: MacOS, Windows, Ubuntu, OS/2.