

**fabríciomedeiros**

hi@fabriciom.com

**objective**

Work as a project/product manager/creative technologist in a team of talented people where artistic and analytical collaboration enhance interactive media communication.

**education**

**Interactive Multimedia - Post Graduate Diploma, 2010**

*Sheridan College Institute, Oakville, ON, Canada*

**Bachelor of Science Degree in Computer Engineering, 2005**

*Catholic University of Goiás, Goiânia, GO, Brazil*

**profile**

Action oriented professional with expertise in management and coding, from conceptualization to final deployment and testing.

Proven ability to convey concepts through visual communication and technology tools by coupling outstanding communication skills with problem solving approach against internal and client expectations.

**portfolio**

[www.fabriciomedeiros.com](http://www.fabriciomedeiros.com)

**work experience**

**Line Producer - Senior Project Manager** · *Montreal, QC* · **04/2017 ~ present**

Moment Factory [www.momentfactory.com](http://www.momentfactory.com)

The Line Producer is part of Moment Factory's interactive projects. They are responsible for the management of one or several projects specifically assigned by the Project Management Director. They ensure project follow up from design to operation phases, including content production and post-production.

It also involves the transfer of operations to the client.

**Project Manager - Creative Technologist** · *Toronto, ON* · **12/2014 ~ 03/2017**

Globacore [www.globacore.com](http://www.globacore.com)

Team management and development for several interactive experiences and engaging experiences.

Managed projects using different methodologies such as Scrum and Agile as well as architected and deployed applications for several technologies such as touch walls, VR, custom hardware, etc.

**Project Manager - Creative Technologist** · *Toronto, ON* · **06/2012 ~ 12/2014**

Forge Media + Design [www.forgemedia.ca](http://www.forgemedia.ca)

Interactive development along management for digital content, kiosks, walls and web using technologies such as AIR, Unity, Processing, C++, Arduino and sensory data to deploy interactive and wayfinding experiences.

Eliciting and analyzing business requirements for custom projects for further resource allocation.

Developed and identified new processes to eliminate bottlenecks and increase productivity.

Engage on R&D for emerging technologies that could be useful in client projects.

**Interactive Developer** · *Toronto, ON* · **06/2010 ~ 04/2012**

A51 Integrated [www.a51integrated.com](http://www.a51integrated.com)

ActionScript development along with demand for HTML5/JS/CSS focusing on multi user apps, websites and touch screens.

**ActionScript Developer** · *Oakville, ON* · **04/2009 ~ 04/2010**

Freelance

ActionScript development. Clients include Sunlife Financial, Autohound and The Globe and Mail.

**ActionScript Developer** · *São Paulo, SP* · **04/2008 ~ 04/2009**

XOXUA Interactive Communication [www.xoxua.com.br](http://www.xoxua.com.br)

ActionScript development to deliver solutions for the design team regarding effects, data content and design.

**ActionScript Developer** · *São Paulo, SP* · **12/2007 ~ 03/2008**

UmStudio [www.umstudio.com](http://www.umstudio.com)

ActionScript development along with designers and another developer in order to deliver client's requirements either for banners of full-flash websites.

**Front End Developer** · *Campinas, SP* · **09/2006 ~ 12/2007**

**IBM**

Member of Medco's B2C Team. Analysis and solution delivery in DHTML, JavaScript and C++.

Member of Sotheby's Team. Responsible for new design implementation in HTML and integration between a Flash application and .NET processed data for Sotheby's International Realty.

Documentation, status reporting and testing.

**Instructor** · *Goiânia, GO* · **01/2006 ~ 07/2006**

Microlins

Lecturing web languages and software such as HTML, XML, Adobe CS2 and Macromedia Studio.

Ensure quality control and knowledge transfer to all participants in terms of apprenticeship for job forwarding.

**Manager Assistant** · *Goiânia, GO* · **12/2002 ~ 05/2003**

Banco do Brasil - Infrastructure Management Department

Assist Infrastructure Manager in solution delivery for bank's internal operations.

Troubleshooting, maintenance and operation of administrative tasks regarding database and report sheets in the security system of the bank.

**language proficiency**

English: Fluent

Portuguese: Fluent

French: Intermediate

Spanish: Intermediate

Italian: Basic

**computer skills**

**Languages:** AS3, C++ (OF and Cinder), C (Arduino), C # (Unity3D), Processing, Java, HTML/JSS/CSS.

**Operating Systems:** MacOS, Windows, Ubuntu, OS/2.